



# MAiNZiFiC RiM

---

## Welcome to SkillDisplay Adventure 1

---

Advance through the story to acquire TYPO3 CMS editor skills

### It's about getting things done

Learning isn't always easy, especially making the first steps. What do I need this for, where do I begin without wasting my time?

Having a clear objective, something that is easy to grasp and achievable in a conceivable time-frame prevents questions like that and allows to focus on the learning itself. Objective-based learning is set about giving you a specific problem to solve and providing you with the tools necessary to acquire the knowledge to do so.

 Solve problems

### So here is your problem

Learning the skills to become a TYPO3 editor sounds good and will prove to be useful in the future. But until then this is a rather abstract challenge, so we create a little scenario:

Giant worms are about to attack the city of Mainz, and the brave citizens of Mainz need you to inform them about their impending doom and organize their evacuation. Split up in chapters you will face individual missions on your way to become a TYPO3 Editor and save the day for the city of Mainz.



### What is SkillDisplay

SkillDisplay is a platform offering means and structure for objective-based learning. Fields of competence are broken down into easy to grasp skills, to give learners an overview on what's ahead of them. Arranged in optimal paths by our technology partners each skill offers basic information on what you need to learn, gives suggestions on where to obtain adequate learning material, and so keeps you on track to achieve your learning goal step by step. SkillUps mark skills as acquired and can be claimed by one self ("I can do that") or verified by your school, employer or a certifier.

::: empowered by :::  
SKILLDISPLAY



# MAiNZiFiC RiM

---

## Setup

---

### How to play the Skill Adventure

#### The adventure consists of a chain of missions

Each mission features a title and short briefing to present you with your objective and requirements. This objective will require the use of specific skills associated with your work as a TYPO3 Editor.

After finishing a chapter, you can claim SkillUps for skills acquired during the missions by clicking the appropriate button in the PDF or scanning the QR code and proceed to the next chapter.

Don't forget to claim your rewards! (check the „Rewards“ section on the SkillDisplay platform)

 Experience progress

#### SkillDisplay Account

You need to register on the SkillDisplay platform to unlock missions and track your SkillUps as you progress through the adventure. You can sign up at <https://www.skilldisplay.eu/en/account/register/>

#### TYPO3 Installation

The Skill Adventure is built around using TYPO3 as a tool to provide information. There are two options to get access to your TYPO3 installation:

- Ready-to-use hosted package  
You are a beginner, just want to play the adventure and have no one to help you with the setup.  
*Coming soon...*
- Site package  
You are part of an agency or school where you, a colleague, or a coach can create a setup for you.  
[https://extensions.typo3.org/extension/mainzific\\_rim/](https://extensions.typo3.org/extension/mainzific_rim/) (t3g/mainzific-rim)

#### Obtaining Chapter I

You will receive Chapter I as reward for joining the „Mainzific Rim“ organization. Just enter your invitation code after clicking on „My organisations“ on the SkillDisplay website.

Don't have an invitation code yet? Contact us on Facebook (<https://www.facebook.com/SkillDisplay>), Twitter (<https://twitter.com/SkillDisplay>) or via E-Mail ([office@skilldisplay.eu](mailto:office@skilldisplay.eu)) and we'll send you one.

**That's it, you are ready to go and start your first mission!**